Brave hunters:
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Have you ever been attacked by a monster and survived? Have you lost a loved one because of a monster attack and want revenge? Do you want to protect your family from future attack? Or do you merely want to hunt monsters and claim them as your prize? If your answer is yes, then this guide will get you ready. This manual will provide you their vulnerabilities to make it easier for you to deal with them. It will also show you the weapons and items you need in order to kill them as efficient as possible. In order to hunt these monsters you must know how they look like, where they live, and what they can do before hunting them to prepare yourself. There’s only a few monster in this guide that is manageable by one person, so we suggest that you bring other hunters with you as your companion to defeat tougher monsters. The next page will show you how to use this guide.
This guide will provide you the knowledge of mostly known monsters. To make it easier for you to find them in the guide, we organized the monsters alphabetically. In each monster, you will see the a set of devil’s trap symbol under the monster’s name (see Fig. 1) that corresponds to the difficulty of that monster in the scale of one to five (refer to table 1 on page 5 for the danger scale).

In each monster, we provided a brief description of where they originated and location as part of introducing the monster. This guide will also give a description of their representation to show you how they look like so you don’t mistake a normal human being for a vampire when hunting.

One of the most important features this guide has is the abilities section. Without it, this guide would be useless because you will need to know what they’re capable of before confronting them. We provided them so you can figure out how to counter their attacks. Luckily, we’ve also figured out their weaknesses to make it easier for you.

Another important feature this guide has is the “How to deal with…” section. In this section, we provided you the weapons and items you will need to deal with them. Ordinary weapons will do no harm with these monsters but we specified what weapons would. Also in this section, we provided a procedure on how to capture and defeat them.

The Wendigo

Found in central Canada and throughout North America, a Wendigo forms when an ordinary human starts to have cannibalistic urges.

Figure 1
Some will be thorough and specific, and some will not, especially on the high ranked monsters. Five star monsters are harder to kill and there are only a few that confronted them. Although we think that these procedures are the best ways to defeat them.

**Danger Scale**

<table>
<thead>
<tr>
<th>Level</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>5</td>
<td>Stay the Hell Away</td>
</tr>
<tr>
<td>4</td>
<td>Extremely Dangerous</td>
</tr>
<tr>
<td>3</td>
<td>Dangerous, Multiple Hunters Suggested</td>
</tr>
<tr>
<td>2</td>
<td>Dangerous, but Manageable</td>
</tr>
<tr>
<td>1</td>
<td>Virtually Harmless</td>
</tr>
</tbody>
</table>

Before any monster is approached, its danger level should be observed and heeded, so that the proper amount of planning and caution can be used.

*Table 1*

“The greater the difficulty, the more the glory in surmounting it”.

- Epicurus
A demon is a supernatural being from various religions, occultisms, literatures, and folklores that is described as something that is not human. They are ambiguous, elusive, shape-shifting creatures that we encounter at borders both in the mind and in fact. After death, any soul that goes to Hell will eventually become a Demon. They are found throughout the entire known world, mainly located in the spiritual realm. These Demons were once Angels, but fell after disobeying God and following Lucifer. They may falsify themselves as messengers of God to trick you. An "angel of light" may be Satan in disguise. They are evil, malicious entities, bent on the destruction and manipulation of mankind.

Types:
- White eyed demons (Most powerful)
- Yellow eyed demons (Second most powerful)
- Red eyed demons (crossroad demons)
- Black eyed demons (Basic demon whom may still be powerful)

Representation:
- Demons are human souls that have been tortured in hell and turned into evil heartless creatures
- Their form comes as a long, slender, black cloud of smoke
- Demons are ranked through the color of their eyes
- The only changes of a possessed person is the mental state

Abilities:
- Have the ability to possess men
- Supernatural strength once possessed
- Create destruction, havoc, and negative emotion
- Deceitful spirits whom can portray themselves as Angels to influence humans to sin
- Can control and destroy any material on earth
- Have telekinesis, pyro kinesis powers and teleportation
- Crossroad demons can grant wishes

How to deal with Demons
Items needed:
- Holy water
- Large quantities of salt (pure substance referenced in the Bible)
- The Bible
- Palo Santo (Holy Wood)
- Devil’s Trap

**Killing the already dead?**
Killing a demon is, unfortunately, not possible. You can only exorcise a demon to get rid off it. Also, burning its human bone will make the demon flee.

**Defensive Measures:**
- Salt can be used to keep demons out of a certain place by laying down a line at every entrance.
- The Bible states humans need to be the salt of the earth because salt is thought of as pure, white, and cleansing.
- Using Iron objects will temporarily weaken the monster as well
- Holy Water burns the demon and weakens
- Devil’s Traps are an effective way to trap a demon. Once the demon has entered the trap, they cannot leave
- After weakening or trapping the demon, one may perform an exorcism. This will send the demon back to Hell.

**Have a lil’ Faith**
Knowledge is half the battle, so saying “Christo”, Christ in Latin, will cause the demon to flinch and its eye color flare up.

The Djinn
Djinns have been around for many years and were first talked about in the Islamic religion. In the Islamic religion it is believed a djinn is created out of smokeless fire. They are located in dry deserts, or wasteland, and even in graveyards. Muslims believe a djinn, if it is evil, is able to possess a human being in the same way Christians believe a demon is able to possess a human. Djinns are invisible to everyone when they are in their natural state but they do have the ability to take the shape of a human or an animal.

Types
- The Ghoul:
  - Are shape shifters
- The Sila:
  - Are witches
- The Ifrit:
  - Most dangerous type of djinn
  - Most common djinn encountered

Representation:
- Djinns are invisible in their natural state
- They have the ability to take the form of a human or animal
- When in human form they have elongated yellow eye

Abilities:
- Powerful
- Transform into a human
- Get into the minds of humans

How to deal with the Djinn
Items needed:
- Iron object
- Gun
- Knife

Beware...
Since djinns shape shift into human form, they can be killed anyway a human can, but with a few exceptions:
- The Ghoul must be taken out in one blow. A second hit will bring it back to life
- The Ifrit must be killed with an object of iron
Norse Pagan Gods formed when the Viking society had started to worship their idols, and doing massive sacrifices towards them. This brought their deities to life. They were at their strongest at the highpoint of their culture. However, as their culture fell apart, their sense of importance and strength diminished greatly. They now survive by acting as regular people in our cultures, or stay in hiding. They will abduct a few people in a year to sacrifice to themselves, as this is the only way for them to make them feel strong and important. Found mainly across Europe in areas that represent themselves, however they have been known to move around the world on occasions. There is a total of 50 Norse Pagan Gods out there, but for this manual we will only look at the two highest ranked Pagan Gods: Odin, the highest deity, and Thor, the second highest deity in the Norse Pantheon. If you can defeat these two, the rest wouldn’t be as hard.

- **Tips:** Best way to kill a Norse Pagan God is in a group of at least two or more hunters.

**Odin**

 Odin is the highest deity within the Norse Mythology Pantheon and is easily the most dangerous. He is known for as the god of war, and his combat skills are extremely good. To better himself, he is in constant search for new knowledge. He also enhances his skills by going through many
trails that have almost killed him. Odin, along with most of his mythology, stays within Europe, however Odin is known to travel outside of Europe periodically. Odin was born through massive amounts of prayer and human sacrifices by cultures that wanted to create idols that represent an aspect of the world.

**Representation:**
- His appearance can be assumed as a lone traveler, with a cloak, staff and large hat
- He looks as a 40 to 50 year old man, missing one eye
- It is common for him to have his two ravens with him

**Abilities:**
- Odin is very good in close combat, specifically with his spear
- Can slightly see into the future.
- Can transform into any shape
- Has a spear that never misses
- At certain times he will sleep, however his mind will be somewhere else leading the life of an animal.

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**How to Deal with Odin**

**Item(s) needed:**
- A Viking Spear Head
**Fighting Odin:**

- Odin has survived since his culture created him, **DO NOT UNDERestimate**
- Have at least one other hunter with you
- Stab Odin's heart with the spear head.
- Element of surprise is ideal, as Odin is very good at close combat.
- Ideal situation, if possible, attack Odin while he is in his sleep.
- Disarm Odin of his own spear, and then stab him with it.

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**Thor**

Thor, the son of Odin, is the second highest in the Norse Pantheon. He is the god of thunder, lighting and storms. He is known for using his hammer in combat along with his extreme strength. Despite his size he is very agile. Resides mainly in Europe, however, Pagan gods have been known to travel throughout the world.
Representation:
- Thor is shown as a man in his 30's.
- Very strong, has the form of a major body builder with a large beard.
- Is very good in close combat as he uses his Hammer as his weapon.

Abilities:
- Excessively strong.
- Has three talismans for battle, a belt to give him even more strength; iron glove to grip his hammer; and the hammer itself called Mjolhir.

How to Fight Thor

Items needed:
- Melee weapons such as a shield, knives or a sword.
- Venom from a Hydrophidae sea snake.

Fighting Thor:
- Like you would with Odin, you must bring another hunter with you if you want to survive
• Disarm Thor if possible
• His belt will be made of leather or a cut able material, if possible use your knife or sword to cut it off.
• Use the venom to kill Thor when able to, you can put the venom on your weapon.
• If venom is lost or destroyed, disarm Thor of his three talismans and proceed to smash him to death with his hammer.

Vampires date back to the times of early Christianity. Some Christians believe that Judas was the first vampire (Beresford, 2008). It is believed that the vampire is an undead creature. Some religions believe that excommunication would empower a dead soul for forty days after their death imitating the time between Christ’s death and ascension. Although vampires are very unique, they blend into society very well and are a formidable adversary. Vampires can be found in all parts of the world, they tend to stay in dark areas and they stay near a convenient food source.

Types:
• Immortal Blood Drinkers:
  ○ Are very physical and will not die naturally
• Mortal Blood Drinkers:
  ○ Mortals who drink to gain the power associated with human blood

Representation:
• Vampires have fangs to pierce the flesh of their victim
• They have the ability of mind control
• They have pale skin
• They are cold to the touch

Abilities:
• Powerful
• Mind control (Direct eye contact)
• Quick

How to deal with the Vampire

Items needed:
• Dead man’s blood
• Sharp weapon
• Gun
• Fire source
• Silver

To kill them:
• The vampire can be killed through direct sunlight. Use a gun to shoot holes in ceiling or surrounding area to allow sunlight to penetrate through
• The Vampire can also be killed through decapitation with a sharp weapon
• If you engulf a vampire in flames this will also destroy the creature
• Silver will slow down a vampires healing ability, which can come in handy
• Dead man’s blood is like the Flu to a vampire.Inject the blood into his body with a bullet or other item to render him defenseless.
• Vampires are merciless
• Avoid direct eye contact to keep him from using mind control
• Vampires usually travel in groups so be prepared for multiple enemies
Found in central Canada and throughout North America, a Wendigo forms when an ordinary human starts to have cannibalistic urges. This is due to extreme starvation especially in winter season when food is limited. Stories have been told that when it eats other human, its body will change into a demonic form. With its abilities and only one weakness, we will give this monster two symbols for difficulty.

**Representation:**
- Wendigos are unimaginably huge with uncontrollable rages
- It has human features, such as two legs and arms, though they are noticeably deformed
- It has massive hands with sharp claws and one-toed feet, also having sharp claws
- Lack of lips causing their sharp teeth to be seen
- After one turned into a Wendigo, their heart will turn into ice to protect it
Abilities:
• Fast and powerful even with their enormous size
• Fiery breath
• Noisy hiss
• Imitates human voices to lure others
• Sharp claws
• Glides on the surface of the water without sinking
• Swims and submerges for a long period of time

How to deal with the Wendigo

Items needed:
• Silver-tipped bows and arrows
• Silver-tipped bullet
• Flare gun
• Lasso or chain
• Capture nets, bear traps, or any other traps

Novice Hunters:
For the beginners, if you want to fight the Wendigo, you must destroy its heart. You can use the silver-tipped bullet or arrow to weaken the monster (ordinary bullets will take no effect), but it will not destroy the heart due to its thick layer of ice that’s protecting it. After shooting enough silver bullets and its barely fighting back, finish it off by shooting its heart with a flare gun. This will incinerate its thick-coated ice and will penetrate all the way through.

Professional Hunters:
If you are an expert hunter, you are still able to use the novice tactic, although it will only provide you with little experience. However, if you want to have fun and have a real challenge, there are some ways to go about doing it. To defeat a Wendigo using a different tactic, try to trap the monster. This is probably the toughest way to do it because of its speed and intelligence, but by outsmarting and defeating the Wendigo this way, it will give you enough experience to be able to deal with tougher monsters.
You can trap the monster using capture nets or bear traps, and use flesh for bait. If you are able to capture it, it will be a breeze from there on. Lasso, or preferably chain the monster tightly, make sure its claws doesn’t reach the lasso, if you’re using lasso, or it’ll free itself, burn the whole thing until the heart is completely melted, or keep the frozen heart as a reward. The only tough part in this tactic is setting up the traps, because each Wendigo is different, some are smart and some are not, some are survivalist or hunters and some are harvesters before becoming a Wendigo, their skills are passed on. Study your specific Wendigo, stalk it if you must, but learn its moves and ways before going hunting.

**Unexpected encounter...**

If you encounter a Wendigo and you do not have any of the items or any self-defense weaponry, you can keep them away from you by using the Anasazi symbols. First of, you must learn those symbols by talking to the modern tribes in South-Western of the United States, tribes including Hopi, Zuni, and Pueblo. To use these symbols, form a protective circle of Anasazi symbols on the ground, this will prevent them from coming in the circle.
A witch is a person who has gained the ability to use dark magic through worship of a demon or the devil. Witches are women usually found in groups of three or more. They can be found anywhere, though they originated in Europe. Witches have thousands of stories on their origins, but all of the stories show similar factors. They began a connection to a demon or the devil, and worship in some way. The Devil or demon granted the witch the ability to do black magic in return for their souls.

**Representation:**
- Witches can be seen in many different forms, but are always woman.
- Traditional depictions show witches as ugly and old. They are found to have big noses and wrinkly skin.
- Modern society depicts witches younger and lustful.
- Trademarks of witches include brooms, a pointed hat, cauldrons, crystal balls, and in some cases wands.

**Traditional:**

**Modern:**
Abilities:
- Cast spells and hexes
- Can mix magic potions and poisons of different kinds
- Use spell circles and hex bags for offensive magic
- Some can shoot you with spells, others booby trap your things

How to deal with a Witch

Items needed:
- Anything you can use to kill someone (ex. Guns, knives, etc.)

Are you a witch?
Because witches blend in with modern society, you must identify a witch before you fight her.
- Look for evidence of black magic, such as spell circles, or the bones of dead animals used for hexes
- Witches will often have a unique mark that displays their connection with the devil. This mark can be a birthmark, scar, mole or a tattoo. You can tell if the mark is real by cutting it. If it does not bleed, the mark is real. Satanic symbols typically look like this:
- Groups of witches will pretend to be a different group, such as a book club, as a cover.
- Look for groups of women that seem to be strangely successful in a lot of things (such as winning competitions) as these could be the effects of spells.
• When identifying your witch, use proper judgment. Make sure your target fits most of our criteria before you begin to hunt. We do not want to kill innocents.

To kill the witches...
Witches are merely humans, so you can kill them any way you would kill a regular person. However, there are some things to remember:
• Keep your identity hidden. If they know who you are, they will find where you live and booby-trap your place.
• Surprise is your best tactic. This way, they do not have time to cast defensive spells
• A demon is at the center of every group of witches you find, as you can see at the image below. If you decide to fight a witch, you must plan to deal with the demon she worships. For confronting demons, see page 6 for “Demon” in our guide.
References


